

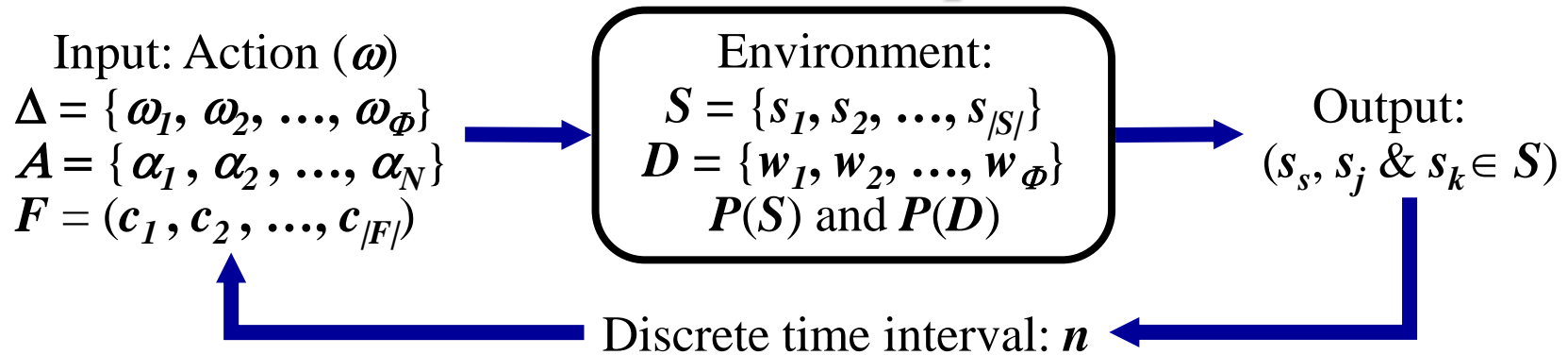
S&M **Split and Merge Compression Algorithm**

By
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S&M algorithm: The Dictionary Case

S&M algorithm: the dictionary case

-The Concept-



Assumptions: In the finite case we assume that: $|D| = |\Delta| = N$. In the dictionary case the size of the dictionary is allowed to grow. Asymptotically,

$$\lim_{\Phi \rightarrow \infty} H(w) \rightarrow H(\omega) \rightarrow 0. \text{ Lempel and Ziv, 1981.}$$

Practically, the size of the dictionary is limited to Φ , at this stage a word with lowest probability will be pruned to give a space for the new word to be added to the dictionary.

Dictionary Tree: The dictionary is best described and implemented through a tree data structure. Tree data structure offers a good foundation for understanding the behaviour and the practical implementation of the dictionary.

S&M algorithm: The Tree Structure

Dictionary tree (DT): A *tree* (DT) is an abstract data structure used here to represent the words in D . It consists of a **root** node with **links** (branches) to its **children** nodes. These nodes in turn have links to their children. A **leaf** is a node with no children. The number of links in a path from the root to a node v_i is called the **depth** (d_i) of the node v_i . The maximum node depth of tree is called the **tree depth** (d_t). The maximum number of nodes in a dictionary tree is ($\Phi=1$). Each node of DT contains a single character from the alphabet, except that the root contains no data (i.e. contains the empty word Λ).

Data-node A node containing a single character of the alphabet.

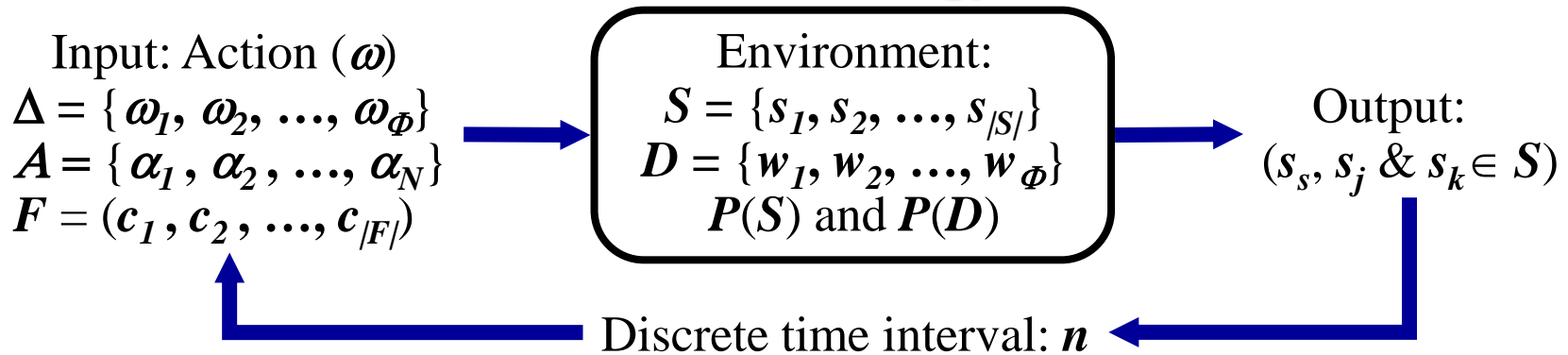
No-data node A node containing the null character (Λ).

The root of the DT has α children. Each node v_i , except the root node, corresponds to a word (w_i) in D .

The corresponding word of a given node may be constructed by reading the data Λ of the root node v_0 and concatenated to the single character data from the ancestor nodes along the path in sequence, terminating with the character of the given node.

S&M algorithm: the dictionary case

-The Strategy-



The new word w_{new} : Let word ω_n , be an input string from file F , at interval n , match ω_n to the longest word w_n in the dictionary D :

$$\omega_n = w_n = \langle \alpha_1 \alpha_2 \dots \alpha_i \dots \alpha_j \rangle.$$

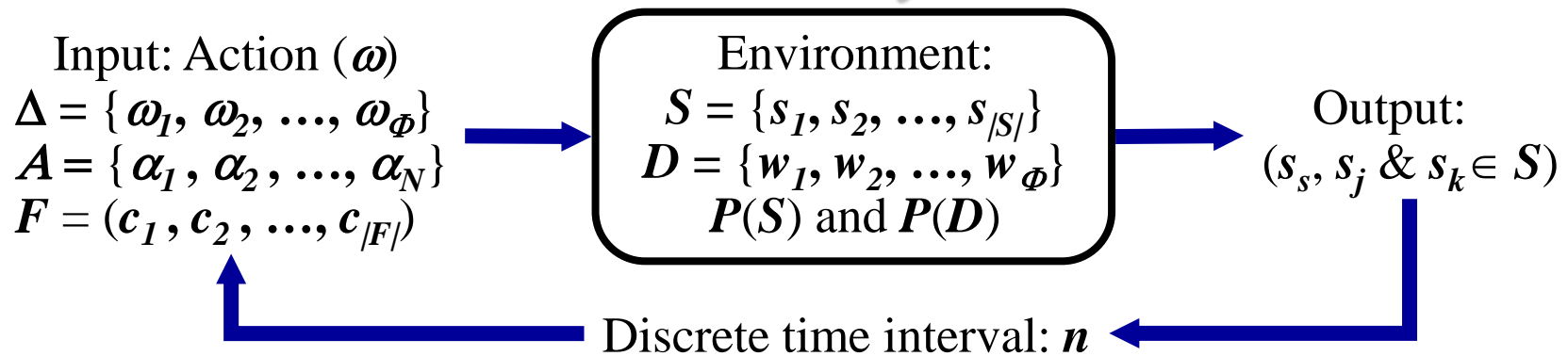
If α_{j+1} is the unmatched character resulting from the matching process, then the new word (w_{new}) is defined as:

$$w_{new} = \langle a_1 a_2 \dots a_j a_{j+1} \rangle.$$

The strategy of the dictionary case is identical to that, of the finite case, however, a singleton set is splitted by adding a new singleton set containing the new word (w_{new}). If (w_{new}) does not exist, then the process will be identical to that, of the finite case.

S&M algorithm: the finite case

-The Probability Vectors-

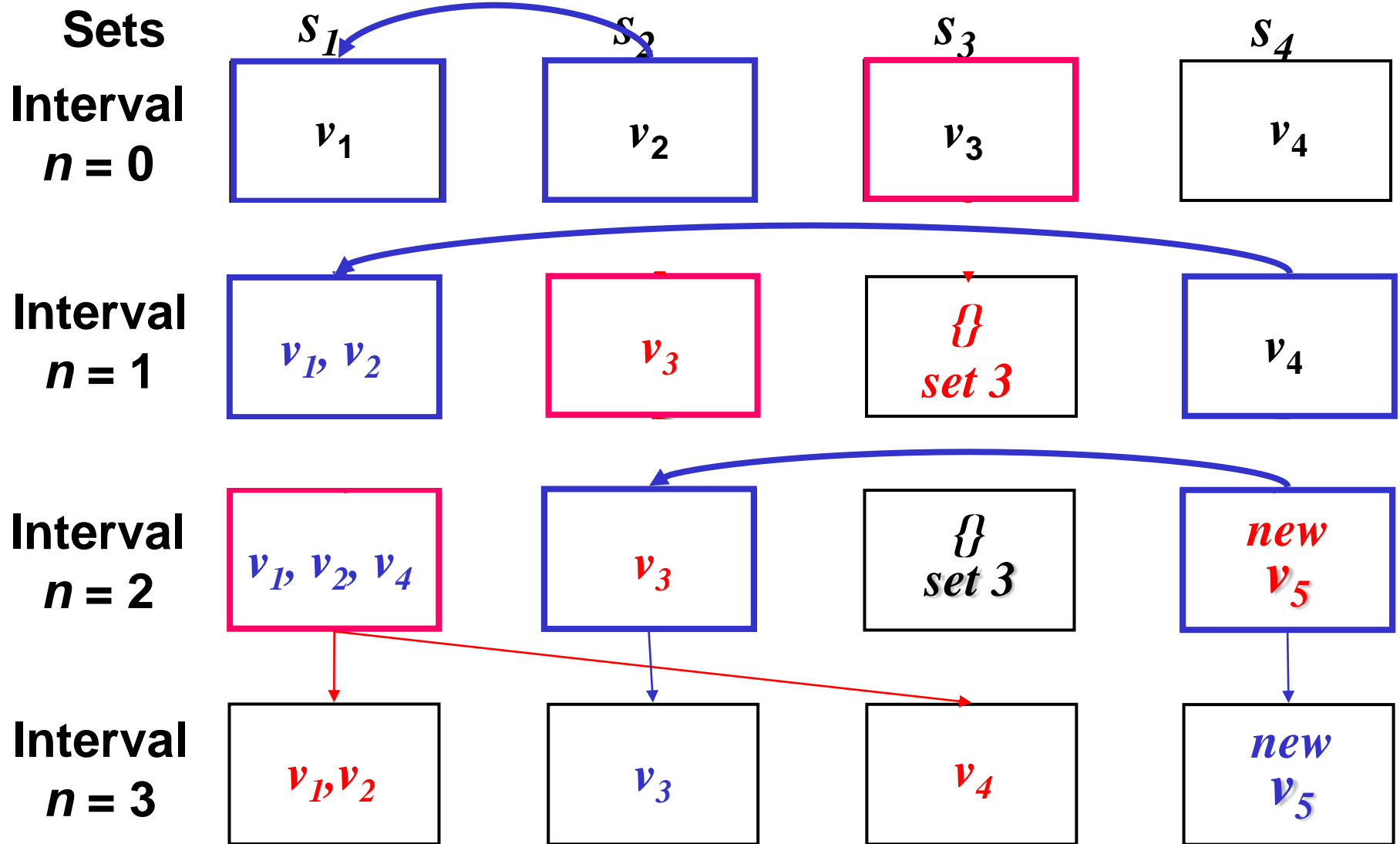


Child Word Probability: A singleton parent node probability will be halved by adding a new child (word). Similarly, **FBL** of a singleton with satellites will be halved and the child word **FBL** will equal to that of its parent after the process of splitting.

Word Real Probabilities: Word (node) real probability is equal to the sum of all the **real** probabilities of the given node and its decendent; Parent word and its decendent are in Δ .

Word State Probabilities: Word (node) state probability is equal to the sum of all the **outset** probabilities of the given node and its decendent; Parent word and its decendent are in D .

S&M algorithm: the dictionary case, $\Delta=1$.



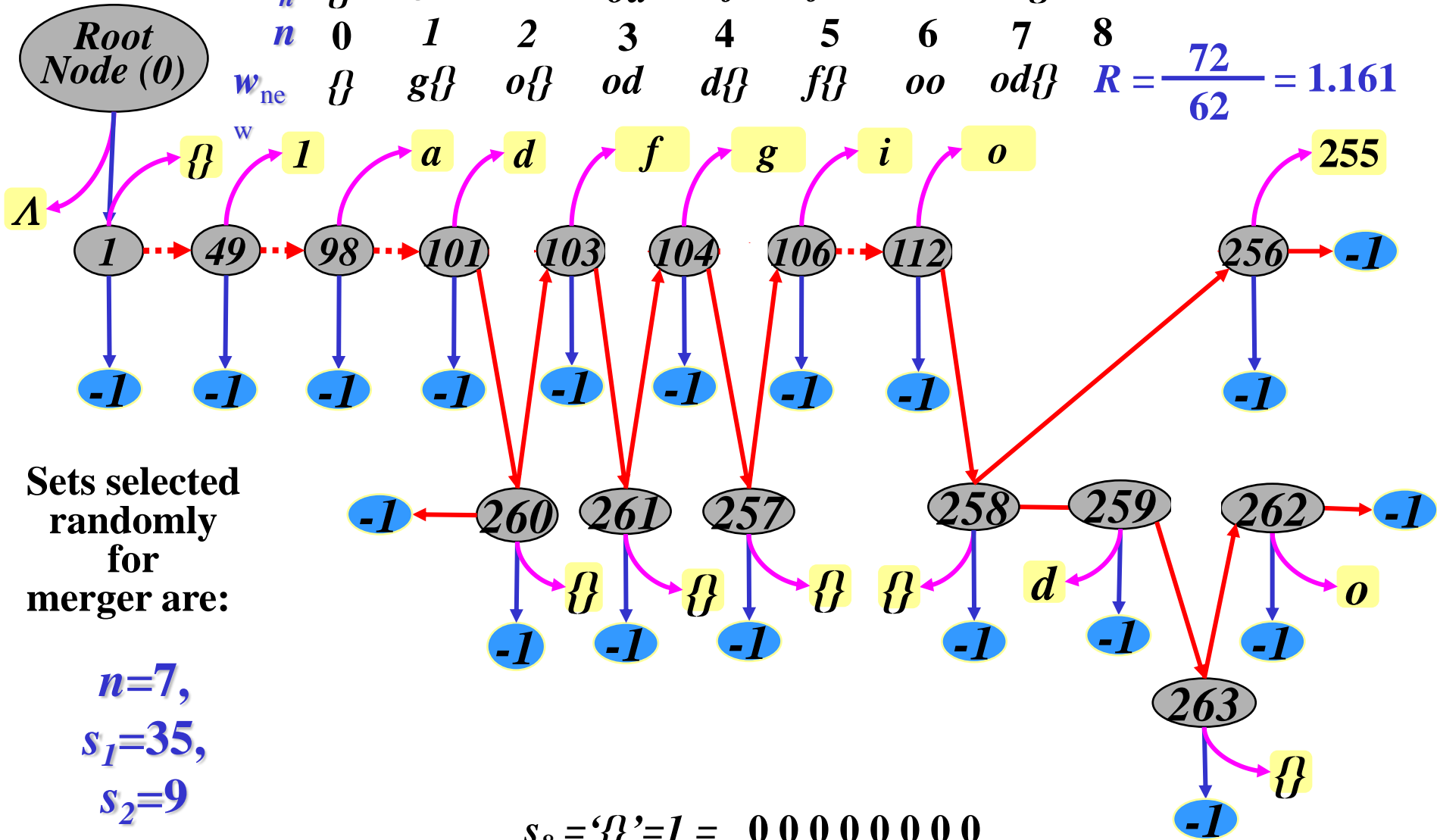
For large values of n , set probabilities will converge to values in the range of $2/N \delta p(s_i) \leq 1/N^{1/2}$

S&M algorithm: the dictionary case, $\Delta=1$.

input string <goodfood{>

s_n	$\{\}$	$g\}$	$o\}$	$od\}$	$d\}$	$f\}$	$oo\}$	$od\}$	EOF
n	0	1	2	3	4	5	6	7	8
w_{ne}	$\{\}$	$g\{\}$	$o\{\}$	od	$d\{\}$	$f\{\}$	oo	$od\{\}$	$R =$

$$R = \frac{72}{62} = 1.161$$



**Sets selected
randomly
for
merger are:**

$n=7,$
 $s_1=35,$
 $s_2=9$

$$s_8 = \{ \} = 1 = \mathbf{0\ 0\ 0\ 0\ 0\ 0\ 0\ 0}$$

$L(w_{word8})$ is 8 bits

S&M algorithm: the dictionary case, $\Delta=1$.

Results of Practical Simulation

Prob(Set1)

$$2/N \leq p(s_i) \leq 1/N^{1/2}$$

$$0.0078 \leq p(s_i) \leq 0.067$$

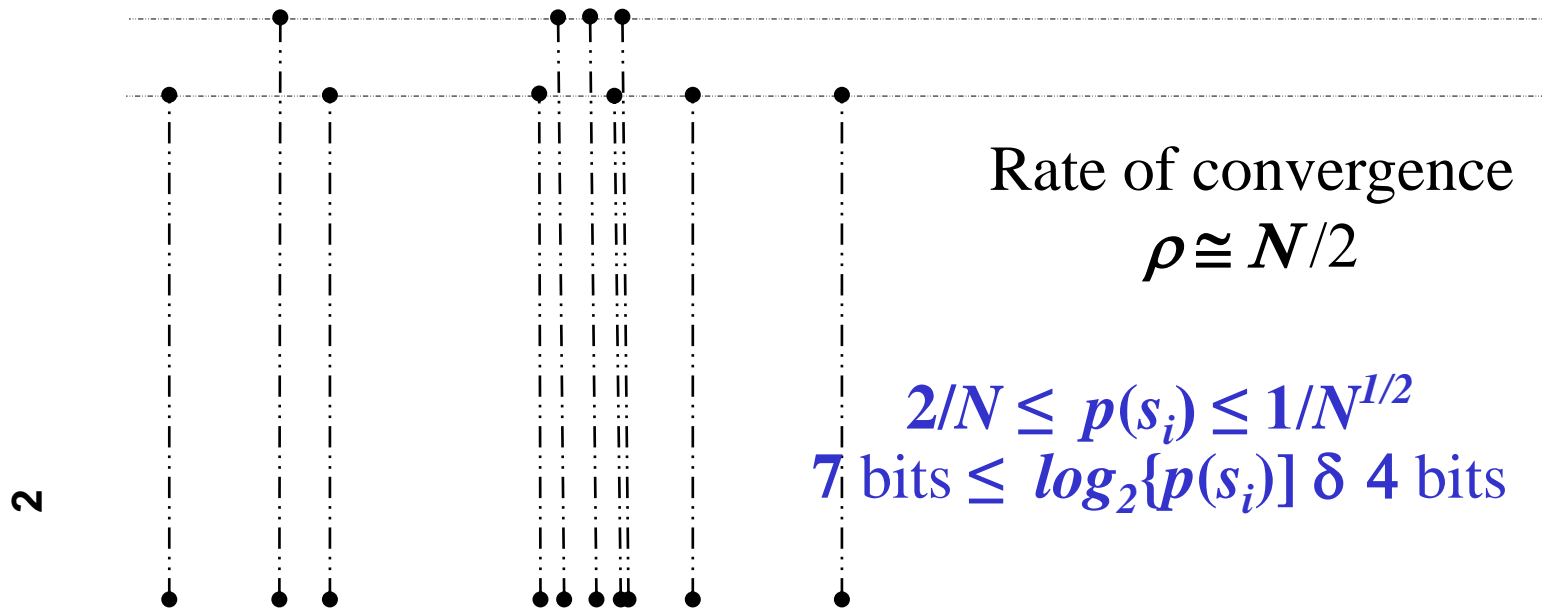
Rate of convergence

$$\rho \cong N/2$$

S&M algorithm: the dictionary case, $\Delta=1$.

Results of Practical Simulation

Prob(Set1)



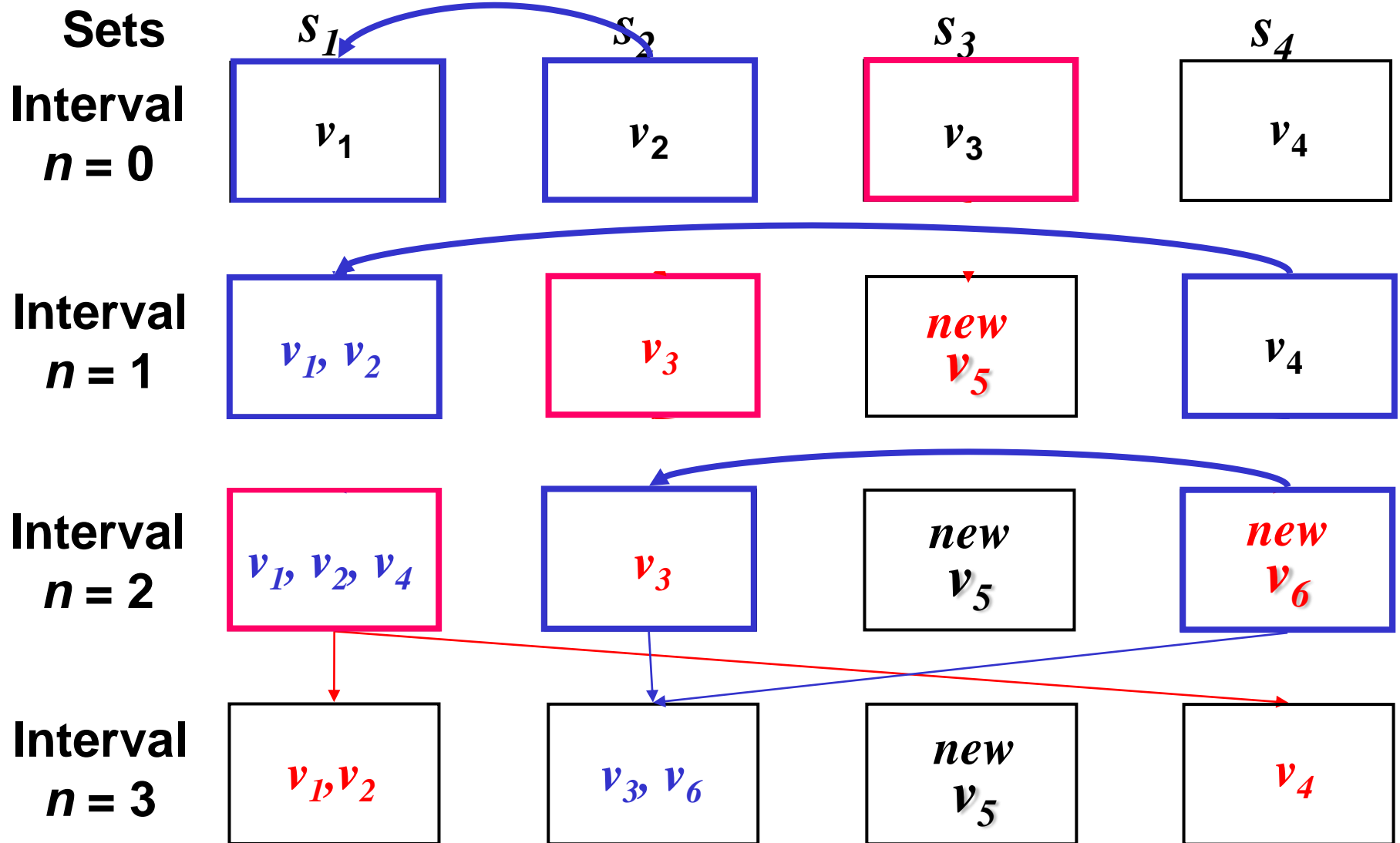
3 db points

S&M algorithm: the dictionary case

Note:

The proposed *S&M-Dictionary case* differs fundamentally from that of *Lempel and Ziv* scheme in that a new word will not be added to the extended dictionary (at the n -th interval) unless the set is a singleton with Δ satellite sets. This condition ensures that only words of high frequency of occurrence are added to the dictionary and in turn increases the inclusion of longer words of high frequency at subsequent intervals. It is common practice that one of the major conditions of the dictionary pruning process is that the pruned word is of low wordlength and frequency of occurrence.

S&M algorithm: the dictionary case



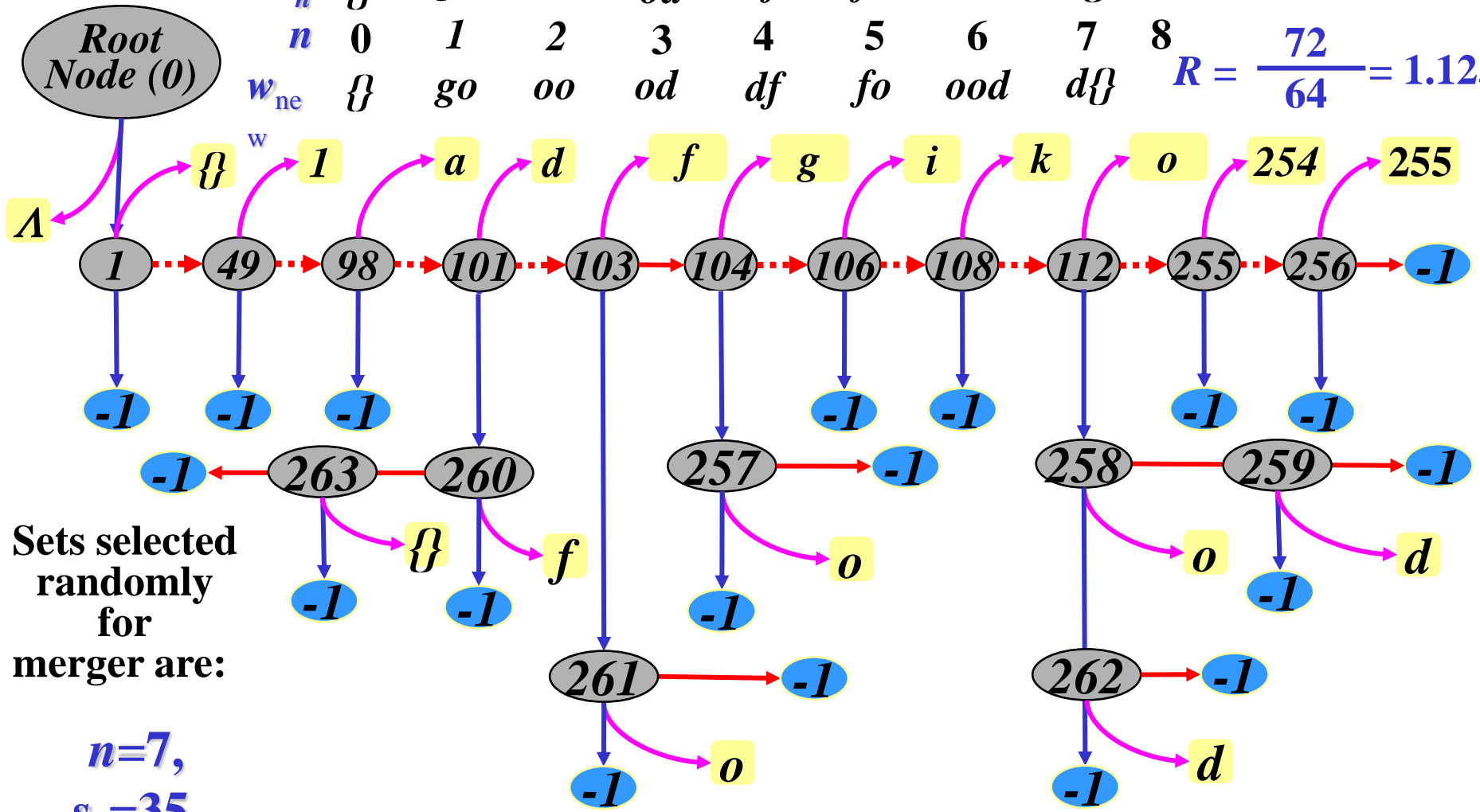
For large values of n , set probabilities will converge to $2/|S|$

S&M algorithm: the dictionary case.

input string <goodfood{}

s_n	{}	g	o	o	d	f	o	d	EOF
n	0	1	2	3	4	5	6	7	8
w_{ne}	{}	go	oo	od	df	fo	ood	d{}	

$$R = \frac{72}{64} = 1.125$$



Sets selected randomly for merger are:

$n=7,$
 $s_1=35,$
 $s_2=9$

$s_8 = \text{'{'} = 1 = 00000000$

$L(w_{word8})$ is 8 bits

S&M algorithm: the dictionary case, $\Delta=0$.

results of practical simulation

Prob(Set1)

$$2/N \leq p(s_i) \leq 1/N^{1/2}$$

$$0.0078 \leq p(s_i) \leq 0.067$$

Rate of convergence

$$\rho \cong N/2$$

S&M algorithm: the dictionary case, $\Delta=0$.

2Results of Practical Simulation

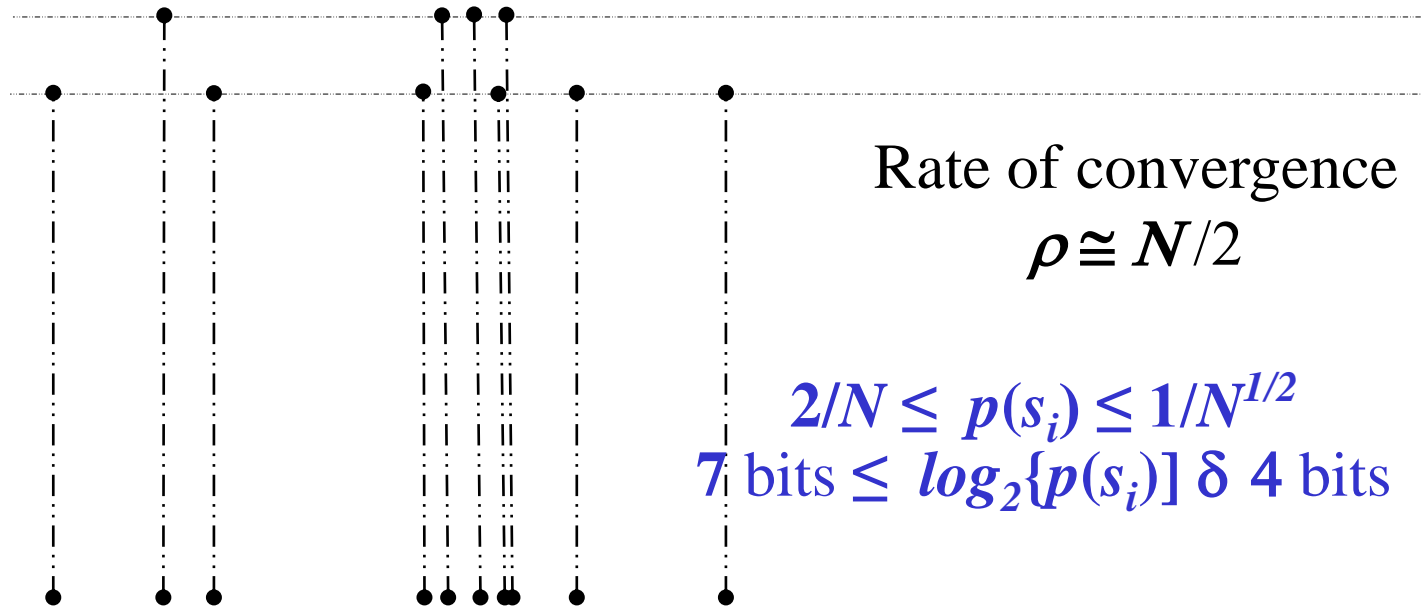
Prob(Set1)
Prob(Set1)

Rate of convergence
 $\rho \cong N/2$

$$2/N \leq p(s_i) \leq 1/N^{1/2}$$

$$7 \text{ bits} \leq \log_2\{p(s_i)\} \leq 4 \text{ bits}$$

2



3 db points ●.....●